

## Level of User Security Behavior in the Service Industry

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**Abstract**—User security behavior is all user actions related to computer system security. Previous studies have shown that user security behavior is one of the main causes of computer and information security problems in many organizations. In order to mitigate this problem, we need to find a solution to improve user security behavior in the organization. This process involves three steps. This study emphasizes the first step to address an organization's security behavior. Therefore, this study aims to determine the level of user security behavior for four service industries in West Sumatra in 2019. This study is carried out by using a survey research method. Questionnaires were distributed to 320 respondents from four service sectors: government, education, banking, and private services. The questionnaire consists of 30 questions comprising seven factors influencing user security behavior: the organization's values, co-workers' behavior, the ability to make decisions, the availability of supporting tools, individual values and standards, the employee-employer relationship, and the Effort required. The result shows that the level of user security behavior is reasonably high. This implies that service sector employees in Indonesia are aware of the threats in cyberspace and the importance of the security procedure at work. For further research, we plan to study some security problems in more detail to propose possible solutions or actions to improve user security behavior in the service industry, particularly in Indonesia.

**Keywords**— Malware; cybercrimes; security awareness; information security.

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### I. INTRODUCTION

Information and Communication Technology (ICT) has transformed many aspects of human life. It has been applied in many industries and has made business processes simpler. However, ICT has also brought unintended consequences, including cybercrime. Cybercrime includes cyberbullying, cyberfraud, spam, stalking, ransomware, trolling, phishing, identity theft, and Denial of Service [1].

Cyberbullying is considered to be the most common type of cybercrime. It covers all forms of online harassment, including stalking, sexual harassment, doxing (publishing another person's private information online, such as their home address), and framing (hacking into another person's social media accounts and posting on their behalf)[2]. The second common type of cybercrime is identity theft, where someone steals our personal information and uses it to take our money, open credit accounts, make health insurance claims, and more without our consent [3].

The third most common type of cybercrime is ransomware. It is a subset of malware that is intended to prevent access to

a system or data until the attacker is paid the requested amount of money [4]. It targets consumers, governments, and commercial entities. One example of ransomware is WannaCry, which affected many computers worldwide in 2017 [5]. Users cannot access files or systems until the victim pays the ransom to get the decryption key [6].

Many factors determine computer and information security problems in organizations [7]. The main factor is users security behavior, about 95 percent of the problems [8]. User security behavior is all user actions related to computer system security. The technologies of biometrics, firewalls, smart cards, and encryption [9] are insufficient to ensure adequate information security if the user security behavior in the organization is still low [10]. However, user security behavior is not being given serious attention by most organizations [10].

Examples of bad user security behavior that can expose an organization to cybercrimes are sharing passwords with other people, forgetting to update antivirus, and cyberloafing. Cyberloafing utilizes organization's computers and the Internet for personal use [11], [12]. In order to mitigate this problem, it is essential for us first to determine the level of

user security behavior in the organization. By knowing the level of user security behavior, actions can be taken to improve this behavior and ensure the organization's computer and information security.

This study focuses on the service industry since this industry is growing and involves managing much confidential information. According to Statistics Indonesia, between 2010 and 2017, the service industry in Indonesia grew at an average of 7.1 percent per year, much higher than the manufacturing sector (4.4 percent) and the agricultural sector (3.7 percent). This paper is organized as follows: Section 2 explains the background of the study and the methods used in making this study. Section 3 discusses the results and findings of the study. Finally, section 4 concludes the study and discusses its implications.

## II. MATERIALS AND METHOD

### A. Service Industry

The Service Industry is the third economic sector. The premier economic sectors include agriculture, fishing, and mining, while the secondary economic sector is manufacturing [13] (Figure 1). The service industry involves activities that offer "invisible products" in the form of advice, access, experience, knowledge, and time to improve quality and productivity [14].

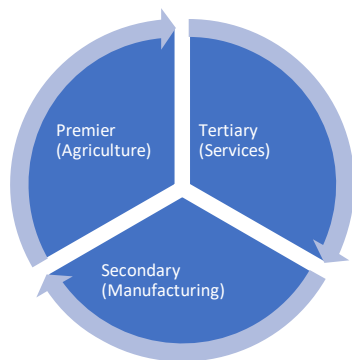


Fig. 1 Three Economic Sectors

Examples of service industries include government services, banking, medicine, accounting, software development, tourism, and hospitality. The service industry involves considerable information, such as customer information and service knowledge [9]. Therefore, information security is essential for an organization that offers a service industry [15], [16].

### B. Factors Influence User Security Behavior

The threat to internal security is frequently seen as being more urgent than the threat to external security. Bad user security behavior is the main factor contributing to the internal threat. Much research has been conducted to understand user security behavior and its factors. One of those factors is imprudence and lack of awareness about security procedures, which can cause security problems [17], [18]. Apart from unintentional behavior, intentionally malicious behavior such as manipulation, destruction, and theft of organizational information system assets are also matters [19], [20]. Both of these behaviors, intentional or unintentional, are the cause of financial losses faced by

organizations as a result of computer and information security problems [21], [22].

Leach conducted one of the earlier works to study user security behavior [23]. His study proposed six influential factors, as shown in Table I.

TABLE I  
LEACH'S SIX INFLUENTIAL FACTORS

Actors	Factors
The user's comprehension of staff behavior expectations	1. The Field of Knowledge
	2. The conduct of upper-level management and co-workers
	3. The security of the user's sense of judgment and ability to make decisions
The user's readiness to limit their conduct to adhere to the norms	4. The user's moral principles and actions
	5. The mental agreement between the user and their employer
	6. The Effort needed to conform and the temptations to disobey

Leach's six influential factors can be grouped into two categories. The user's comprehension of the behaviors that the business anticipates from them makes up the first group. The second category, in contrast, consists of variables that affect an individual's inclination to limit their behavior to adhere to socially acceptable norms. The first group consists of three factors:

- The Body of Knowledge is the organization's security manual that outlines its security policies, practices, standards, and procedures.
- Behaviors demonstrated by senior management and colleagues will always be followed by new staff and will be the basis of their behaviors. Employees are also affected by other company practices, such as human resource management and press relation.
- The user's security, common sense, and decision-making skills. Staff must make most of their security decisions in non-critical circumstances when slight deviance from the optimum course of action can be accepted because the body of knowledge cannot address all types of challenges.

The second group of Leach's six influential factors consists of the following:

- Values and standards of behavior of the user: It is required of employees who place a high value on principles, believe in the value of universal principles, and adhere to reasonable norms to adopt and uphold the code of conduct for the business.
- The user's psychological connection to their employers: Each employee and their employer have an unspoken psychological contract committing them to act in the other's best interests. An employee may become enraged and feel obligated to exact revenge on the business if he believes he has done wrong. That is when an employee turns against it in terms of security and poses a severe threat to security.
- The Effort needed to cooperate and the urge to disobey.

Imagine if security measures are difficult to implement, offer little evident benefit, or are ineffective at preventing people from taking advantage of situations for their gain. In that circumstance, users are likely to disregard the controls.

Besides, the study by Conolly et al. [24] identifies six factors influencing employee behavior regarding information security in an organization. The factors are values, norms, practices, organizational characteristics, individual characteristics, and individual values. The study is based on a framework that combines the taxonomy of organizational culture [25], Sarhan organizational culture model[26], Hofstede's original taxonomy of national culture [27], and Schwartz's Theory of Motivational Types of Values [28], as presented in Table II.

TABLE II  
CONOLLY'S SIX INFLUENTIAL FACTORS

Factors	Descriptions
1. Values	Organizational values and Information Security Values
2. Norms	Norms typically result from values but are easier to see.
3. Practices	The level of implementation of particular values within the organization.
4. Organizational characteristics	Such as the sector and size of the organization.
5. Individual characteristics	Such as nationality and experience.
6. Individual values	Such as achievement, benevolence, conformity, and self-direction.

Another study by Funnel et al. [29] found that a combination of guidance and effective enforcement allows users to understand and accept security procedures but still cannot handle the problems of those who try to resist or remain unaware. Manik Rakhra, and Davneet Kaur [30] found that web security education and awareness of cybercrime among users play an essential role, requiring serious research in studying methods and techniques to teach users. One issue that needs attention is the users' level of understanding and awareness. A study by Farhad Foroughi and Peter Luksch [31] suggests the necessary observation steps get a user security behavior profile. These observations can then be analyzed utilizing data mining and machine learning methods.

### C. Method

This research was conducted to ascertain the degree of user security behavior of employees in the service industry. The study was performed in the province of West Sumatra, Indonesia. This study considers three dimensions (knowledge, attitude, and behavior) with seven factors influencing user security behaviors. These factors are shown in Table III.

This study was carried out using a questionnaire survey. Respondents were randomly selected from four service sectors: government services, education services, banking services, and other private sector services. The questionnaire was distributed through email; respondents were also asked to return their answers through email. The questionnaire was distributed through email; respondents were also asked to return their answers through email.

TABLE III  
FACTORS TO CONSIDERED IN THIS STUDY

No	Factors	Description
1	Values of the organization	Availability of security procedures and staff are told about the security procedure.
2	The behavior of the peers	Enforcement of security procedure
3	Ability to make decision	Staff are given authority to make decision
4	Availability of tool support	Staff are given proper training Security tools such as antivirus and firewall
5	Personal values and standard	Staff must possess good values and main a high standard of practice
6	Employee-employer relationship	Good employee and employer relationship
7	The Effort needed to comply	Security procedures must be easy to use

This study sets the total population of respondents as 1600 (N) people following the publication of West Sumatra Province in 2019. The Slovin formula is employed to select the number of samples as in Equation 1 where N is the total population and e is the tolerated margin of error [32]. The number of samples must be met and represented by n. This study uses a margin of error of 5% (e). The finding explains that the number of samples is 320 (n) respondents, as shown in Table IV.

$$n = \frac{N}{1+N(e^2)} \quad (1)$$

n = Sample size;  
N = Population size;  
e = Error tolerance

The number of samples can be distributed following some sectors (Table VII). The first sector is local government, which contributes about 24% of the total population. The second sector is private, which contributes about 21%. Meanwhile, the third and fourth sectors are education and banking, which contribute about 38% and 17%, respectively.

TABLE IV  
DESCRIPTIVE STATISTICS

Factors	Code	n	Min	Max	Mean	Std. Deviation
EAT	EAT1	320	1	4	3.27	.702
	EAT2	320	1	4	3.58	.708
	EAT3	320	1	4	3.06	.667
	EAT4	320	1	4	3.59	.601
ES	ES1	320	1	4	3.33	.682
	ES2	320	1	4	3.23	.604
	ES3	320	1	4	2.98	.703
	ES4	320	1	4	3.30	.601
	ES5	320	1	4	3.30	.574
	ES6	320	1	4	3.17	.617
OD	OD1	320	1	4	3.15	.683
	OD2	320	1	4	3.13	.599
	OD3	320	1	4	3.32	.628
	OD4	320	1	4	3.15	.683
TS	TS1	320	1	4	3.23	.629
	TS2	320	1	4	3.19	.647
	TS3	320	1	4	3.45	.590
	TS4	320	1	4	3.20	.648

Factors	Code	n	Min	Max	Mean	Std. Deviation
PS	PS1	320	1	4	3.18	.564
	PS2	320	1	4	3.36	.542
	PS3	320	1	4	3.18	.564
	PS4	320	1	4	3.36	.542
PC	PC1	320	1	4	3.35	.552
	PC2	320	1	4	3.30	.534
	PC3	320	1	4	3.09	.649
	PC4	320	1	4	3.35	.552
TDC	TDC1	320	1	4	3.33	.528
	TDC2	320	1	4	2.98	.710
	TDC3	320	1	4	3.33	.528
	TDC4	320	1	4	2.98	.710

The questionnaires were distributed randomly to 350 respondents, but only 320 replies were received. These 320 respondents consisted of 78 respondents (24%) from the government sector, 66 respondents from the private sector (21%), 123 respondents from the education sector (38%), and 53 respondents from the banking sector (17%). There are two sections to the questionnaire; (A) Demographics of the respondents and (B) Factors influencing employees' security behaviors. The 30 questions in Section B were further divided into seven parts representing seven factors influencing user security behaviors. The distribution of the questions is shown in Table V.

TABLE V  
SECTION B OF THE QUESTIONNAIRE

Factors	Variables	No. of Questions
1. Values of the organization	Employees are told (EAT)	4
2. The behavior of the peers	Employee See (ES)	6
3. Ability to make decision	Own Decision (OD)	4
4. Availability of tool support	Tools Support (TS)	4
5. Individual values and standard	Personal Standard (PS)	4
6. Employee-employer relationship	Psychological Contract (PC)	4
7. The Effort needed to comply	The Difficulty in Complying (TDC)	4

The questions are written sequentially, with a clear statement for each one using a Likert scale where 1 indicates 'strongly disagree,' and 4 indicates 'strongly agreement'. The analysis was performed by tabulating the respondents' responses. The score for each item is the percentage of those selecting (3) and (4). The score is divided into good (score  $\geq$  90%), enough (Score between 80% to 90%), and poor (Score less than 80%).

### III. RESULTS AND DISCUSSION

#### A. The Demographic

Demographic questions consist of gender, age, field of work, number of years of work experience, and domain. The value of a degree of error is checked to find out the amount of data that is error or empty. The results of a degree of error are shown in Table VI with the total amount of data being 320

and the degree of error being zero, which means there is no error.

TABLE VI  
CASE PROCESSING SUMMARY

	Valid		Cases Missing		Total	
	n	Percent	n	Percent	n	Percent
Gender	320	100%	0	0.0%	320	100%
Age	320	100%	0	0.0%	320	100%
Field of work	320	100%	0	0.0%	320	100%
Number of years of work experience	320	100%	0	0.0%	320	100%
Domain	320	100%	0	0.0%	320	100%

The description of the data shows that the average age of the respondents is 35 with the youngest and oldest ages being 17 and 63. Then the gender sample of the respondents is 225 males and 95 females. The number of men is more than female, because male are more dominant at the job level marked by 17% Senior Manager, 27% Operational and 26% Transactional. In terms of working experience of the respondents, 37.5% are less than five years, 30.6% are between 6 to 10 years, 14.4% are between 11 to 15 years, 9.7% are between 16 to 20 years, and 7.8% are working for more than 20 years. Regarding employment, 24% work as government employees, 21% in the private sector, 38% in the educational sector, and 17% in banks. The respondents' demographics are as follows in Table VII.

TABLE VII  
RESPONDENTS' DEMOGRAPHY

Respondents' Demographic	Frequency	Percentage
<b>Gender</b>		
Male	225	70.3%
Female	95	29.7%
<b>Age</b>		
Less 25 years	45	14.1%
25 - 30 years	68	21.3%
31 - 35 years	71	22.2%
36 - 40 years	57	17.8%
More 40 years	79	24.7%
<b>The field of work</b>		
Senior Manager	66	20.6%
Operational	133	41.6%
Transactional	121	37.8%
<b>Working experience</b>		
Less 5 years	120	37.5%
6 - 10 years	98	30.6%
11 - 15 years	46	14.4%
16 - 20 years	31	9.7%
More 20 years	25	7.8%
<b>Domain</b>		
Government	78	24%
Private sector	66	21%
Education	123	38%
Banking	53	17%

#### B. Scores For Factors That Influencing Employees' Security Behavior

Part B of the questionnaire is a query regarding seven factors influencing employees' security performance, as shown in Table V.

1) *Values of the Organization*: There are four questions in the questionnaire concerning the factor of the value of the organization:

- EAT1: The organization has a clear security procedure.
- EAT2: Importance of the security procedure
- EAT3: Importance of following the security procedure.
- EAT4: Need to ensure that the procedure is understood.

From the distribution of responses given in Table VIII, it seems that most organizations have clear security rules and procedures, and most employees feel that they do not have any problem understanding and following their organizations' security rules and procedures. However, only item EAT3 needs to be given some attention. The employees understand the importance of the security procedure, but they have a problem following the procedure.

TABLE VIII  
RESULTS OF FACTOR VALUES OF THE ORGANIZATION

ITEM	Responses				Score
	1	2	3	4	
EAT1	11 (3.44%)	14 (4.38%)	172 (53.75%)	123 (38.44%)	92.19% (Good)
EAT2	12 (3.75%)	5 (1.56%)	89 (27.81%)	214 (66.88%)	94.69% (Good)
EAT3	3 (0.94%)	53 (16.56%)	186 (58.13%)	78 (24.38%)	82.50% (Enough)
EAT4	6 (1.88%)	1 (0.31%)	110 (34.38%)	203 (63.44%)	97.8% (Good)
Average					91.80%

2) *Behavior of the peers*: There are six questions related to the factor behavior of the peers. The questions are:

- ES1: Influence of seniors in the organization
- ES2: Influence of peers
- ES3: Support from peers
- ES4: Support from the organization
- ES5: Appreciation for good security behavior
- ES6: Penalty for poor security behavior

The distribution of responses is as in Table IX. The responses show that most employees do not have any problems with their seniors and peers. However, there seem to be issues concerning ES3 (Support from peers) and ES6 (Penalty for poor security behavior).

TABLE IX  
RESULTS OF FACTOR BEHAVIOR OF THE PEERS

ITEM	Responses				Score
	1	2	3	4	
ES1	9 (2.81%)	12 (3.75%)	164 (51.25%)	135 (42.19%)	93.44% (Good)
ES2	5 (1.56%)	15 (4.69%)	202 (63.13%)	98 (30.63%)	93.8% (Good)
ES3	8 (2.50%)	59 (18.44%)	186 (58.13%)	67 (20.94%)	79.06% (Poor)
ES4	3 (0.94%)	15 (4.69%)	185 (57.81%)	117 (36.56%)	94.38% (Good)
ES5	2 (0.63%)	13 (4.06%)	192 (60.0%)	113 (35.31%)	95.3% (Good)
ES6	2 (0.63%)	32 (10.00%)	195 (60.94%)	91 (28.44%)	89.38% (Enough)

Average	90.89% (Good)
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3) *Ability to make decisions*: Four questions are related to the factor's ability to decide. The questions are:

- OD1: Initiatives to solve a problem
- OD2: Knowledge of Security Problems
- OD3: Availability of supporting staff
- OD4: Looking for the best solution

The distribution of responses is as in Table X. From the responses. It seems that many employees are having some problems dealing with this factor. In particular, they have a problem finding initiatives to solve a problem. They feel that they lack proper computer security knowledge and are not confident in proposing the best solution for a problem.

TABLE X  
FACTOR ABILITY TO MAKE DECISION

ITEM	Responses				Score
	1	2	3	4	
OD1	2 (0.63%)	48 (15.00%)	170 (53.13%)	100 (31.25%)	84.40% (Enough)
OD2	1 (0.31%)	36 (11.25%)	203 (63.44%)	80 (25%)	88.40% (Enough)
OD3	2 (0.63%)	22 (6.88%)	167 (52.19%)	129 (40.31%)	92.50% (Good)
OD4	2 (0.63%)	48 (15%)	170 (53.13%)	100 (31.25%)	84.40% (Enough)
Average					87.43% (Enough)

4) *Availability of tool support*: Four questions are related to the factor availability of tool support. The questions are:

- TS1: Use of security tools such as antivirus
- TS2: Use of firewall
- TS3: Using good passwords
- TS4: Encrypting confidential documents

The distribution of responses is as in Table XI. The result shows that most employees have no problem using support tools to do their work. However, they have a problem with encrypting confidential documents (TS4).

TABLE XI  
RESULTS OF FACTOR AVAILABILITY OF TOOL SUPPORT

ITEM	Responses				Score
	1	2	3	4	
TS1	3 (0.94%)	26 (8.13%)	186 (58.13%)	105 (32.81%)	90.9% (Good)
TS2	6 (1.88%)	24 (7.50%)	193 (60.31%)	97 (30.31%)	90.6% (Good)
TS3	2 (0.63%)	10 (3.13%)	150 (46.88%)	158 (49.38%)	96.3% (Good)
TS4	2 (0.63%)	35 (10.94%)	179 (55.94%)	104 (32.50%)	88.4% (Enough)
Average					91.6% (Good)

5) *Individual values*: There are four questions related to the factor of individual value.

- PS1: Ability to use a computer according to the

expected standard.

- PS2: Comfortable with the security procedure.
- PS3: Able to follow the given security procedure.
- PS4: Need for training

From the distribution of responses shown in Table XII, most employees seem to have good individual values and standards.

TABLE XII  
RESULTS OF FACTOR INDIVIDUAL VALUES

ITEM	Score				S/SS
	1	2	3	4	
PS1	2 (0.63%) )	21 (6.56%) )	214 (66.88%) )	83 (25.94%) )	92.8% (Good)
PS2	2 (0.63%) )	4 (1.25%) )	191 (59.69%) )	123 (38.44%) )	98.1% (Good)
PS3	2 (0.63%) )	21 (6.56%) )	214 (66.88%) )	83 (25.94%) )	92.8% (Good)
PS4	2 (0.63%) )	4 (1.25%) )	191 (59.69%) )	123 (38.44%) )	98.1% (Good)
Average					95.5% (Good)

6) *Employee-employer relationship*: The distribution of responses in Table XIII shows that most employees feel an excellent employee-employer relationship in most organizations. However, there is a slight problem with PC3 regarding work promotion. This factor consists of four questions. The questions are:

- PC1: Carry out computer security procedures following company standards.
- PC2: Always do the work following the procedure until the next time.
- PC3: The work I do can increase productivity so that I get promoted
- PC4: I am used to working that is often done and trusted by the leadership

TABLE XIII  
RESULTS OF FACTOR EMPLOYEE-EMPLOYER RELATIONSHIP

ITEM	Responses				Score
	1	2	3	4	
PC1	2 (0.63%) )	6 (1.88%) )	189 (59.06%) )	123 (38.44%) )	97.5% (Good)
PC2	3 (0.94%) )	3 (0.94%) )	210 (65.63%) )	104 (32.50%) )	98.1% (Good)
PC3	5 (1.56%) )	39 (12.19%) )	198 (61.88%) )	78 (24.38%) )	86.3% (Enough)
PC4	2 (0.63%) )	6 (1.88%) )	189 (59.06%) )	123 (38.44%) )	97.5% (Good)
Average					94.8% (Good)

7) *The Effort needed to comply*. There are four questions related to the factor effort needed to comply. The questions are:

- TDC1: Have to face many problems to complete a given task.

- TDC2: Implementing security procedures.
- TDC3: Understanding security procedures.
- TDC4: Understanding instruction.

The distribution of responses is shown in Table XIV. The responses show that most employees struggle with the organization's security procedures.

TABLE XIV  
RESULTS OF FACTOR EFFORT NEEDED TO COMPLY

ITEM	Responses				Score
	1	2	3	4	
TDC1	2 (0.63%) )	3 (0.94%) )	202 (63.13%) )	113 (35.31%) )	98.4% (Good)
TDC2	3 (0.94%) )	75 (23.44%) )	168 (52.50%) )	74 (23.13%) )	75.6% (Poor)
TDC3	2 (0.63%) )	3 (0.94%) )	202 (63.13%) )	113 (35.31%) )	98.4% (Good)
TDC4	3 (0.94%) )	75 (23.44%) )	168 (52.50%) )	74 (23.13%) )	75.6% (Poor)
Average					87.0% (Enough)

### C. Summary

Figure 2 shows the summary results of those seven factors influencing user security behavior. All factors score above 80%. The lowest scores are the ability to make a decision (OD) and Effort needed to comply (TDC) factors with below 88%.

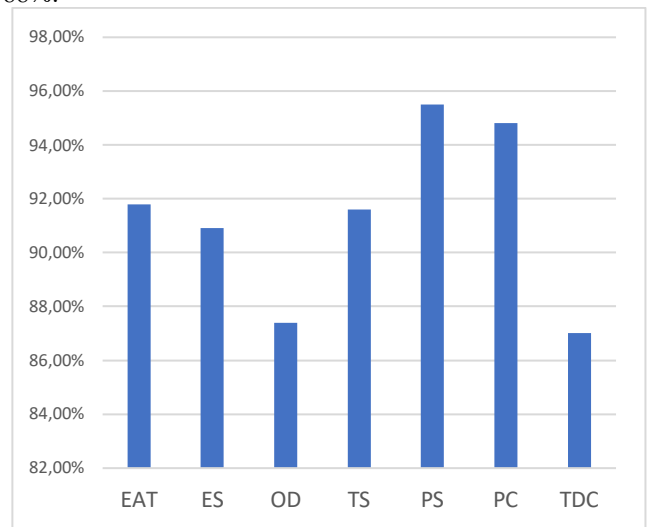


Fig. 2 Summary of the Result

### D. Validity Test

The validity test is a test that aims to assess whether a set of measuring instruments correctly measures what should be measured. It consists of content and face validity. Content validity emphasizes the suitability of the contents of the measuring instrument with the topic measured by the measuring instrument concerned. Meanwhile, face validity refers to the extent to which the test looks correct and seems to measure the knowledge or ability that is considered to be measured, arguing that content validity is more appropriate than face validity. It is due to the notion that face validity is less stringent, and the only process involved is canceling the size and making the content valid based on the face size.

Therefore, this study chooses content validity to reveal the level of user behavior [33]. Checking content validity is used to ensure that the content of a measuring instrument is representative of the behavioral domain to be measured [34]. In contrast, face validity concerns whether the measuring instrument 'seems valid' to the people who want to use the instrument [35]

The normality test was carried out before the validity test using the Shapiro-Wilk test, which has a significant value of all items of 0.00, so it is smaller than 0.05, and it can be stated that the data is not normally distributed. The validity test in this study is done by checking content validity. Checking content validity is used to ensure that the content of a measuring instrument is representative of the behavioral domain to be measured. The validity test is employed using Pearson Product Moment Correlation. Pearson correlation or correlation value between the item is denoted by *r*. An item can be valid if the value  $r_{count} \geq r_{table}$  with  $\alpha = 0.05$ ,  $df (n-2) = 318$ , resulting: 0.1097. The findings show that all factors are valid (Table XV).

TABLE XV  
VALIDITY TEST

Factors	Code	<i>r count</i>	Status
		$n=320$	
EAT	EAT1	0.371979	Valid
	EAT2	0.275374	Valid
	EAT3	0.240698	Valid
	EAT4	0.356448	Valid
ES	ES1	0.415137	Valid
	ES2	0.380189	Valid
	ES3	0.305621	Valid
	ES4	0.485149	Valid
	ES5	0.461203	Valid
	ES6	0.369895	Valid
OD	OD1	0.330687	Valid
	OD2	0.410942	Valid
	OD3	0.487002	Valid
	OD4	0.330687	Valid
TS	TS1	0.41196	Valid
	TS2	0.395058	Valid
	TS3	0.353897	Valid
	TS4	0.402502	Valid
PS	PS1	0.447248	Valid
	PS2	0.407328	Valid
	PS3	0.447248	Valid
	PS4	0.407328	Valid
PC	PC1	0.46254	Valid
	PC2	0.492598	Valid
	PC3	0.320012	Valid
	PC4	0.46254	Valid
TDC	TDC1	0.799	Valid
	TDC2	0.894523	Valid
	TDC3	0.799	Valid
	TDC4	0.894523	Valid

Note :  $r_{count} \geq r_{table}$  means that the data are valid.

Table XIV shows the content validity test of user security behavior for 320 respondents. It reveals that all data are valid. The finding means that the data are normally distributed. Consequently, the employee-employer relationship can be estimated to address the study objective.

#### E. Reliability Test

The reliability of the test score is the consistency level between two measurement results on the same object [36]. One of the reliability measurements is Cronbach's Alpha value [37]. Cronbach's alpha reliability describes the dependability of a total (or average) of *q* measures, where the *q* measurements may reflect *q* raters, occasions, alternate forms, or questionnaire/test items. When Cronbach's Alpha score is 0.7 or more, it is said that the item provides a high enough level of reliability, but on the other hand, if the score is below 0.7, then the item is said to be less reliable. A reliability test was conducted from our survey is shown in Table XVI.

TABLE XVI  
RELIABILITY TEST

Factor	Cronbach's Alpha Score
EAT	0.715
ES	0.844
OD	0.783
TS	0.751
PS	0.890
PC	0.820
TDC	0.866

Based on Table XVI, the reliability test of items regarding all factors obtained a Cronbach's Alpha score of higher than 0.7, so these items can provide a high level of reliability.

#### IV. CONCLUSION

This research aims to understand and find the level of user security behavior in the service industry. This study was conducted using a questionnaire survey method. This study considers seven factors that can influence user security behavior. These factors are the values of the organization, peers' behaviors, ability to make decisions, availability of tool support, individual values and standards, employee-employer relationship, and Effort needed to comply.

The findings indicate that the level of user security behavior is reasonably high. This implies that employees in the service industry in Indonesia are aware of the threats in cyberspace and the importance of the security procedure at work. However, eleven aspects need further investigation. These aspects are the importance of the security procedure (EAT2), the importance of following the security procedure (EAT3), Support from peers (ES3), Penalty for poor security behavior (ES6), Initiatives to solve a problem (OD1), Knowledge on Security Problems (OD2), Looking to the best solution (OD4), Encrypting confidential documents (TS4), productivity and promotion (PC3), Implementing security procedures (TDC2) and Understanding instruction (TDC4).

This study is vital to authorize service industry employees to figure out the urgencies to protect information security. In the future, we plan to study further some aspects of security behavior and possible solutions or actions to improve cyber user awareness.

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